**Minutes 15/09/2021 Borek, Airell, Tim, Ismet, Stan**

**Agenda:**

Attendees: Airell, Borek, Ismet and Tim

Time and place: 1:30 PM - 2:00 PM, Open Space A

Discussion:

1. Review and feedback on the URS

2. UML Diagram, we have a rough idea about how we want to design our UML diagram

Note:

URS is available to be seen in our repository. You can read the URS beforehand.

Thank you

**URS improvements:**

* The order of user requirements is not intuitive, for example adding something should be above editing/removing.
* Adding department user requirement: should just be as simple as a name
* Add a short description for each actor, what does each actor do?
* GUI Schedule: Needs to be improved. The overview right now is not good enough.
* Employee schedule: Make it more clear on what you can filter. Note the difference between filter and sort. Also add add and fire button.
* Employee register: fire and more button.
* Product register: separate dimensions into length, height and width. Stock in the depot and stock in store. Also add location of where to find the stock.

**UML Improvements:**

* UML: Combine user controller with user container and product controller with product container.
* Add contract via controller and pass it on to the user.
* User NClass for creating UML
* Possible: One class for all controller classes. This is called generics.

Example:

class Manager<T> where T:Identifiable {

private List<T> Add(T target) {

if(GetOne(target.GetId()) == null) {

targets.Add(target);

}

}

}